

WHICH GLADIATOR AM I?

CREATING A GLADIATOR DATABASE AND ROLE PLAYING BEING A GLADIATOR

Introduction activity

Remind the pupils of the different types of gladiator perhaps using the 'Gladiator Top cards resource' as an aide.

Main part of the lesson

Once pupils are familiar with the gladiator information, explain that in this lesson the class are going to produce a database of all the gladiator information.

Demonstrate how to add information into your chosen database resource. This may in some cases involve creating the fields for the collection of the data as a whole class and then pupils inputting into the database the information about different gladiators themselves.

Pupils create a simple database out of the information on these cards and begin to sort and compare data.

Seeing as there are only 8 gladiators with whom we have some information, pupils may like to 'make up' some gladiators of their own. This maybe a useful activity for pupils to create their own gladiators as sometimes not the whole class of pupils are able to access the database at the same time. Pupils could use the 'Gladiator top cards blank resource' to create their own gladiators.

Plenary

Ask pupils to role play being a gladiator by coming to the front of the class and selecting one Gladiator top card at random from a pile without telling the rest of the class which one they have selected.

Pupils then role play being this gladiator, telling the rest of the class information from the card and pretending to be the gladiator.

The rest of the class try to guess from the given snippets of information which gladiator they are pretending to be. The pupil who guesses correctly could then have a go at this role-playing activity.